



**FINAL**  
Examination Paper

(COVER PAGE)

Session : January 2017

Programme : Diploma In Information And Communication Technology (DICTN)

Course : ICT1101: Program Logic Formulation

Date of Examination : 10 March, 2017 (Friday)

Time : 5:00pm – 7:00pm Reading Time : Nil

Duration : 2 Hours

**Special Instructions :**

**SECTION A:** Answer **ALL** multiple choice questions.

**SECTION B:** Answer any **THREE (3)** essay questions.

**IMPORTANT NOTE** : **THIS PAPER SHOULD NOT BE TAKEN OUT OF THE EXAMINATION HALL**

Materials permitted : Nil

Materials provided : OMR Sheets

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Moderator : Pawani T Rasaratnam

*This paper consists of 9 printed pages, including the cover page*

DIPLOMA IN INFORMATION AND COMMUNICATION TECHNOLOGY PROGRAMME  
(DICTN)  
ICT1101: PROGRAM LOGIC FORMULATION  
FINAL EXAMINATION: JANUARY 2017 SESSION

**Instruction:** This paper consists of **TWO (2) SECTIONS**. Answer **ALL** questions in **SECTION A** and any **THREE (3)** questions in **SECTION B**.

**SECTION A:** Answer **ALL** questions in the OMR sheet provided. (40 marks)

1. \_\_\_\_\_ is the native language of a computer.
  - A. Machine language
  - B. Assembly language
  - C. High level language
  - D. English
  
2. A solution that cannot reach through set of steps is known as \_\_\_\_\_.
  - A. Algorithmic solution
  - B. Heuristic solution
  - C. Infinite solution
  - D. Step solution
  
3. Given the equation as below, which of the following statement is **INVALID** :  
$$X = Y \text{ AND } (A + B \text{ MOD } C > D * 10)$$
  - A. A, B, C and D shall be integer or real data type
  - B. MOD will be evaluated before operator +
  - C. IF Y is TRUE, the value of X is TRUE regardless the initial values of A, B, C and D
  - D. IF Y is FALSE, the value of X is False regardless the initial values of A, B, C and D
  
4. \_\_\_\_\_ is the logical operator requires only one operand.
  - A. AND
  - B. OR
  - C. NOT
  - D. >

5. \_\_\_\_\_ are memory locations in which you store information, temporarily and value is changeable throughout the program.
- A. Variables
  - B. Constants
  - C. Integers
  - D. Stores
6. Assume  $X = 5$ ,  $Y = 10$ , which of the following expression results in TRUE ?
- I.  $X * 3 \leq Y$
  - II.  $X > Y$  OR  $Y \neq X$
  - III.  $Y > X$  AND  $Y < X * 2$
  - IV.  $Y \geq X * 2$
- A. I AND III Only
  - B. II AND IV Only
  - C. I, II AND III Only
  - D. I, II, III, IV
7. The \_\_\_\_\_ symbol used in a flowchart to represent a calculation task.
- A. Input
  - B. Output
  - C. Process
  - D. Module
8. Problem Analysis Chart (PAC) consists of 4 parts. Which part of the following is presenting the know values or general name for data in the problem?
- A. Given Data
  - B. Required Results
  - C. Required Processing
  - D. Solution Alternatives

9. In algorithms containing multiple decisions, you may have to write \_\_\_\_\_.

- I. WHILE-END Loop instructions
- II. REPEAT-UNTIL Loop instructions
- III. Nested IF instructions
- IV. Case logic instruction

- A. I, II
- B. III, IV
- C. I, II, III
- D. I, II, III, IV

10. With decision following \_\_\_\_\_, all conditions are tested.

- A. Nested IF/THEN/ELSE instruction
- B. Straight-through logic
- C. Positive logic
- D. Negative logic

11. Consider the instructions given below, what is the final value of X after the instructions executed?

```
X = 10
Y = 20
X = X * 2
Y = X + 1
```

- A. 10
- B. 20
- C. 40
- D. 41

12. IF the input value of X is 20, what is the output for the below instructions :

```
ENTER X
CASE OF X+1
  =10 : Display "CASE 1"
  =20 : Display "CASE 2"
  OTHERWISE : Display "CASE 3"
END OF CASE
```

- A. CASE 1
- B. CASE 2
- C. CASE 3
- D. Nothing is displayed

13. The execution path of a \_\_\_\_\_ is determined by matching the value of a variable to a set of constants.

- A. Sequential structure
- B. Decision structure
- C. Case structure
- D. Loop structure

14. In an automatic counter loop, the instructions are repeated until \_\_\_\_\_.

- A. A given condition true
- B. The counter becomes smaller than the ending number
- C. The counter becomes larger than the ending number
- D. The counter becomes equal than the ending number

15. The variable uses to calculate the sum of a series of positive numbers must be initialized to \_\_\_\_\_.

- A. 0
- B. 1
- C. Any positive numbers
- D. Any negative numbers

16. Consider the instructions given below, what is the output and final values of X after the instructions executed.

```
X= 10  
Y = 20
```

```
IF X + 2 > 10 OR Y <= 20 THEN  
    DISPLAY "PASS 1"  
    X = X + 1  
ELSE  
    DISPLAY "PASS 2"
```

- A. PASS 1. Final value of X is 11
- B. PASS 1. Final value of X is 12
- C. PASS 2. Final value of X is 11
- D. PASS 2. Final value of X is 12

17. What does the following instructions prints?

```
X = 4
WHILE X <= 35
    X = X * 2
    DISPLAY X
WHILE-END
```

- A. 4 8 16 32
- B. 4 8 16 32 64
- C. 8 16 32
- D. 8 16 32 64

18. When a \_\_\_\_\_ parameter used, the value of the variable is sent to the called module by calling module.

- A. Call-By-Reference
- B. Call-By-Value
- C. Formal
- D. Actual

19. A variable known only to the module in which it is declared is called a(n) \_\_\_\_\_ variable.

- A. Global
- B. Local
- C. Procedure
- D. Function

20. If you want to generate numbers by the computer, which standard function could you use?

- A. MAX()
- B. AVERAGE()
- C. SUM()
- D. RANDOM()

**SECTION B:** Answer any **THREE (3)** questions in the answer booklet provided. **(60 marks)**

**Question 1**

(a) Rewrite the following mathematical expressions in computer understandable format:

(i)  $(\sqrt[4]{u+w})w^3$

(ii)  $\frac{3m+4h}{\sqrt{(x-y)}}$

(iii)  $x+y^{(a-b)}$

(iv)  $|xy-w/z|+k$

(v)  $\frac{-b+\sqrt{b^2-4ac}}{2a}$

(10 marks)

(b) Provide a problem analysis chart of a solution that reads the length and the width of a rectangular yard and the length and the width of a rectangular house situated in the yard. Your program should calculate the areas of the yard that can plant the grass. (10 marks)

**Question 2**

(a) Outline **THREE (3)** differences between a compiler and an interpreter. (6 marks)

(b) Identify appropriate data type for the following :

- (i) Total eggs collected per day in a chicken farm
- (ii) Series number for a product
- (iii) Profit for a company
- (iv) Approval status for a loan application

(4 marks)

- (c) Assume N1, N2, N3 and N4 is input by user, write a solution to determine which of the four numbers N1, N2, N3 and N4 is odd number. If the number is odd, display the number with the message " is odd". Show your solution in algorithm and flowchart.

For example, if user enters 10, 13, 15, 20 for N1, N2, N3 and N4 respectively, the solution shall display output as below:

```
13 is odd
15 is odd
```

(10 marks)

### Question 3

- (a) Assume the following variables contain the values shown:

```
numberRed = 100    numberBlue = 200    numberGreen = 300
wordRed = "rose"   wordBlue = "sky"     wordGreen = "grass"
```

for each of the following Boolean expression, decide whether the statement is true, false or illegal.

- (i)  $\text{numberBlue} \geq \text{numberRed} + 100$
- (ii)  $\text{numberGreen} < \text{numberRed}$
- (iii)  $\text{numberGreen} < > \text{"green"}$
- (iv)  $\text{wordBlue} == \text{"Blue"}$
- (v)  $\text{numberBlue} \leq \text{numberGreen} - \text{numberRed}$

(5 marks)

- (b) Compare the CASE Logic Structure and Decision Logic Structure.

(5 marks)

- (c) Design algorithm for the following table to display the appropriate message:

<u>Status</u>	<u>Message</u>
@	Absent with MC
X	Absent without MC
*	Barred
Others	Errors

Present your logic structures in

- (i) positive logic (decision logic)
- (ii) case logic.

(10 marks)

**Question 4**

(a) Consider the following algorithm:

```

1. Begin
2. X = 0
3. Read n
4. LOOP: count=1 TO n
    READ number
    IF number <= 0
    THEN
        x = x + 1
    LOOP-END: count
5. End
  
```

- (i) Identify the types of logic structure of the algorithm. (3 marks)
- (ii) Describe the scenario of the algorithm. (4 marks)
- (iii) Rewrite the algorithm in REPEAT/UNTIL loop. (5 marks)

(b) Draw a *coupling diagram* for the following problem:

A solution simulates a simple calculator.

It reads two integers and a character in ValueEnter module.

ValueCal module will process as: If the character is a +, calculate the sum of the two integers; if it is a -, calculate the difference of the two integers; if it is a \*, calculate the product of the two integers.

Display the result of the calculation in the ValuePrint module.

(8 marks)

~ The End ~

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